

Antelope Valley Air Quality Management District Bret Banks, *Executive Director* 43301 Division Street, Suite 206 661.723.8070 Email: <u>bbanks@avaqmd.ca.gov</u> www.AVAQMD.CA.GOV

ADVISORY

AVAQMD permits required for Portable Equipment

The purpose of this advisory is to inform entities operating portable equipment (including equipment with valid State of California issued Portable Equipment Registration Program (PERP) registrations) within the jurisdiction of the Antelope Valley Air Quality Management District (AVAQMD) of local requirements pertaining to permitting portable equipment.

Local AVAQMD permits are required for all equipment (not otherwise exempt under Rule 219) operating as part of stationary source, **including portable equipment registered by the State of California**. For purposes of this advisory a stationary source includes a location or facility with stationary equipment permitted by the AVAQMD. For example, the following portable equipment require an AVAQMD permit:

- Equipment that does not meet the PERP definition of portable (including otherwise portable but at the same site for 365 days or longer)
- Portable engine powering a device in support of or in place of AVAQMD-permitted equipment
- Portable aggregate/asphalt/concrete plant
- Portable engines routinely used at the same well sites or ski resort

The following PERP registered equipment **does not** require an AVAQMD permit:

- Portable air compressor/abrasive blaster/welder operated by a contractor in association with temporary maintenance or painting
- An engine powering a portable blast hole or well driller (drill rig)
- Portable engine used for construction provided there is no grid power available, or powering a generator in support of an electrical upgrade or emergency as defined and limited by PERP

Entities operating equipment without an AVAQMD permit may be subject to an enforcement action.

If you have any questions regarding this advisory, please contact Bret Banks at 661-723-8070 x22, or via email at bbanks@avaqmd.ca.gov.